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#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <pthread.h>
#include <errno.h>

#define NUM_OF_NODES 10

static pthread_mutex_t mutex;
static pthread_cond_t cond;

struct node {
    int n_number;
    struct node *n_next;
} *head;

static void *thread_func(void *arg) {
    int err;
    struct node *p;
    int i;

    for(i=0; i<NUM_OF_NODES; i++) {
        if (err = pthread_mutex_lock(&mutex)) { /* lock mutex */
            printf("pthread_mutex_lock: %s\n",strerror(err));
            exit(1);
        }
        // check if queue is empty
        if(head == NULL)
            // wait producer to put a node in the queue
            if (err = pthread_cond_wait(&cond, &mutex)) {
                printf("pthread_cond_wait: %s\n",strerror(err));
                exit(1);
            }

        // modify shared variable head
        p=head;
        head=head->n_next;
        printf("Elava %d apo tin arxi tis ouras\n", p->n_number);
        // free memory associated with node that has been just
dequeued
        free(p);
        if (err = pthread_mutex_unlock(&mutex)) { /* unlock mutex */
            printf("pthread_mutex_unlock: %s\n",strerror(err));
            exit(1);
        }
    }
    return (void *)1;
}

int main() {
    pthread_t tid;
    void *status;
    int err, i;
    struct node *p;
    pthread_mutex_init(&mutex, NULL);
    pthread_cond_init(&cond, NULL);

    /* create thread */
    if(err=pthread_create(&tid, NULL, thread_func, NULL)) {
        printf("pthread_create: %s\n",strerror(err));
        exit(1);
    }
}

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}

/* put nodes in the queue */
for(i=0; i<NUM_OF_NODES; i++) {
    p = malloc(sizeof(struct node));
    p->n_number = i;

    if (err = pthread_mutex_lock(&mutex)) { /* lock mutex */
        printf("pthread_mutex_lock: %s\n",strerror(err));
        exit(1);
    }
    //shared variable
    p->n_next = head;
    head = p;

    /* send signal to condition */
    if (err = pthread_cond_signal(&cond)) {
        printf("pthread_cond_signal: %s\n",strerror(err));
        exit(1);
    }
    if (err = pthread_mutex_unlock(&mutex)) { /* Unlock Mutex */
        printf("pthread_mutex_unlock: %s\n",strerror(err));
        exit(1);
    }

    sleep(1);
}

if(err=pthread_join(tid, &status)) {
    printf("pthread_join: %s\n",strerror(err));
    exit(1);
}
pthread_mutex_destroy(&mutex);
pthread_cond_destroy(&cond);

printf("Η εργασία ολοκληρώθηκε. Η κατάσταση exodou tou nimatos 2
einai %d\n", (int)status);
return 0;
}

```